

Compound Match

Introduction: Making compound words has always been fun for students. The students, during this activity, will get a chance to construct compound words on the playground or in the gym. It will provide a time to learn in a creative and physical manner.

Grade Level and Subject: 2nd Grade Reading and P.E.

TEKS: Reading – 5E
P.E. – 1A, 1B, 1D, 3A, 3B, 7A, 7B

Materials: Bean bags (one for every two students), compound cards (laminated for durability), chalk

Activity: The teacher needs to create compound cards before the activity begins. To make these cards, the teacher should use a sturdy type of card (such as cardstock or cardboard). He or she should write the compound word on two cards, so that the word is separated correctly. The cards should be kept in separate piles. The teacher should make enough cards with compound words on them so that every student will have one for game play. Once the cards have been created, the teacher needs to laminate them for durability.

Out on the playground or in the gym, the students should form two lines on the lines the teacher drew earlier for game play. These lines should be a distance of 30-50 feet apart. The teacher will distribute a card to each child, making sure that the students in one line have all of the first words of the compound words, and the students in the second line will hold the cards with the second words in the compound words. The teacher will also hand a bean bag to the students in the first line.

Once the teacher has given the starting signal, students should run to find their “match,” or other part of the compound word. Once the match has been made, they should throw their bean bags to each other until the teacher has had a chance to check their compound word for accuracy. After the teacher has checked all words, he or she should collect the cards and bean bags. All materials should be redistributed, and the game can begin again.

The teacher might want to have the students find their “matches” while performing different locomotive skills, such as skipping, hopping, galloping, etc.

Evaluation: The teacher will monitor all play for safety purposes. He or she will also check the compound words for accuracy during game play.



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